Technician License Course Chapter 2

Radio and Signals Fundamentals Radio Waves





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 - Examples: picofarad, microhenry, millimeter



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Abbreviations like: pf (picoFarad), mH (milliHenry), KHz (KiloHertz), MHz (MegaHertz), GB (GigaByte)



Some Metric System Prefixes

Prefix	Abbreviation	Factor	Power of 10	
Pico	р	0.000000000001	10 -12	
Nano	n	0.00000001	10 -9	
Micro	u	0.000001	10 -6	
Milli	m	.001	10 -3	
Kilo	K	1000	10 ³	
Mega	Μ	1,000,000	10 ⁶	
Giga	G	1,000,000,000	10 ⁹	
Terra	Т	1,000,000,000,000	10 12	

Note: Use lower case prefix letters for less than 1



Move the decimal point to convert

To From	Pico p	Micro u	Milli m	Unit	Kilo K	Mega M	Giga G
Pico p		< 6	< 9	< 12	< 15	< 18	< 21
Micro u	> 6		< 3	< 6	< 9	< 12	< 15
Milli m	>9	> 3		< 3	< 6	< 9	< 12
Unit	> 12	> 6	> 3		< 3	< 6	< 9
Kilo K	> 15	>9	> 6	> 3		< 3	< 6
Mega M	> 18	> 12	>9	> 6	> 3		< 3
Giga G	> 21	> 18	> 12	>9	> 6	> 3	



What we will talk about?

- What is a Radio Wave?
- What does a Radio Wave look like?
- What are Wavelengths?
- What is Electromagnetic Waves?
- What is the Radio Spectrum?
- What are Radio Bands?
- What is a radio signal?
- What is a repeater?



- Before we study radio, we need to learn some wave vocabulary.
 - Waveform (sinewave)
 - Amplitude
 - Frequency (hertz, Hz)
 - Period (seconds, s)
 - Fundamental
 - Harmonics (1st, 2nd, 3rd, 4th, etc.)
 - Wavelength (Meters)

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Waveform (sinewave)Defined as

The amplitude of an ac signal over time





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AmplitudeDefined as

The strength or magnitude of a signal





Frequency (hertz, Hz)
Defined as

The number of complete cycles per second of an ac current or ac voltage





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Period (seconds, s)Defined as

The time it takes for one complete cycle of a repeating waveform. The reciprocal of frequency.





FundamentalDefined as

The frequency of which all harmonics are integer multiples.





Harmonics (1st, 2nd, 3rd, 4th, etc.)
 Defined as

A signal that is an integer multiple of a fundamental frequency





• *Wavelength* is the distance a radio wave travels during one cycle of the wave's electric and magnetic fields.





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 - $-\lambda$ (lambda) is the symbol for wavelength
 - Waves travel at the speed of light, *c*.
 - Hams can refer to bands by frequency (50 MHz) or by wavelength (6 meters)

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How do we calculate the Wavelength of a Wave?



How do we calculate the Wavelength of a Wave?

Wavelength in (Meters) is Velocity of light divided by Frequency (Hertz)

- 300,000,000 / Frequency in Hz
- 300 / Frequency in MegaHertz
- Higher Frequency Shorter Wavelength
 - Lower Frequency Chylonger Wavelength



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- The electric and magnetic fields vary in the pattern of a sine wave.
- Electromagnetic waves travel at the speed of light.



• Moving electrons in an antenna takes the place of the moving magnet.



- Moving electrons in an antenna takes the place of the moving magnet.
- A Signal from a transmitter can make the electrons in an antenna move, transferring energy from the signal to electromagnetic waves.



- The same process works "backwards" too.
- Electromagnetic waves encountering an antenna make electrons move in sync with the wave.
- Electromagnetic energy is transferred from the wave to the electrons.
- The moving electrons create a signal that can be detected by the receiver.

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- The Radio Frequency voltage on the Antenna creates an alternating Electric Field.
- The Radio Frequency current in an Antenna creates an alternating Magnetic Field.
- At some small distance from the antenna, the Electric and Magnetic fields combine into an Electromagnetic Wave which spreads through



Fundamentals of EM (Radio) Waves

Electric and Magnetic fields travelling at right angles to each other make up a Radio Wave.



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Electric and Magnetic fields travelling at right angles to each other make up a Radio Wave.

- Energy in the wave travels at the velocity of light 300,000,000 meters per second (186,000 miles per second).
- Energy spreads in all directions
- Energy propagates in straight lines.
- Energy is absorbed by poor conductors.
- Energy is reflected by good conductors.







Electromagnetic Spectrum Radio Frequency (RF) Spectrum



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Electromagnetic Spectrum Radio Frequency (RF) Spectrum

- The electromagnetic *spectrum* is divided into ranges of frequencies in which electromagnetic waves behave similarly.
- Each range or segment has a different name.
- Waves with a certain range of frequencies that can be used for communication are called *radio waves*.





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 Parts of the spectrum allocated for a common purpose are called a *band*, such as the "AM band" or "CB band."



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- Signals in these bands are usually of the same type for commercial services
- Hams share the band across many signals of different types





• The part of the electromagnetic spectrum composed of radio waves is called the *radio frequency* or *RF* spectrum.



Amateurs are allowed to transmit inside bands of frequencies. There are too many bands to list on one slide. Use the ARRL chart to study.



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- Bands are allocated in MF, HF, VHF, UHF, and SHF spectrum, (1.8 MHz and higher)
- Bands are named by frequency or wavelength.
- Bands are divided into segments for different modes. On HF, voice at high end, digital lower than voice, and CW exclusively at low end.



US Amateur Radio Bands

US AMATEUR POWER LIMITS — FCC 97.313 An amateur station must use the minimum transmitter power necessary to carry out the desired communications. (b) No station may transmit with a transmitter power exceeding 1.5 kW PEP.



Amateurs wishing to operate on either 2,200 or 630 meters must first register with the Utilities Technology Council online at https://utc.org/plc-database-amateur-notification-process/. You need only register once for each band.



630 Meters (472 kHz)

5 W EIRP maximum, except in Alaska within 496 miles of Russia where the power limit is 1 W EIRP.



160 Meters (1.8 MHz) Avoid interference to radiolocation operations from 1.900 to 2.000 MHz





General, Advanced, and Amateur Extra licensees may operate on these five channels on a secondary basis with a maximum effective radiated power (ERP) of 100 W PEP relative to a half-wave dipole. Permitted operating modes include upper sideband voice (USB), CW, RTTY, PSK31 and other digital modes such as PACTOR III. Only one signal at a time is permitted on any channel.



stations in the continental US.

30 Meters (10.1 MHz) Avoid interference to fixed services outside the US.

	200 Watts PEP	E,A,G
10.	100 10.1	50 MHz

20 Meters (14 MHz)



17 Meters (18 MHz) E,A,G





12 Meters (24 MHz)





bands above 420 MHz. See The ARRL Operating Manual for information about your area.

70 cm (420 MHz)*



on the following frequencies:

	-				
300-2310	MHz	10.0-10.5 GHz ‡	122.25-123.0 GHz		
390-2450	MHz	24.0-24.25 GHz	134-141 GHz		
300-3500	MHz	47.0-47.2 GHz	241-250 GHz		
650-5925	MHz	76.0-81.0 GHz	All above 275 GHz		
No pulse emissions					



KEY

See ARRLWeb at www.arrl.org for detailed band plans.

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Exams: 860-594-0300 email: vec@arrl.org

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 Specified in KiloHertz (KHz), MegaHertz (MHz), or GigaHertz (GHz)



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- Frequency a distinct frequency point.
 Specified in KiloHertz (KHz), MegaHertz (MHz), or GigaHertz (GHz)
- Wavelength The wavelength in Meters or centimeters (300 /F $_{MHz}$).
- Band a group of adjacent frequencies between a low end and high end.



Amateurs are allocated bands of frequencies. Bands are often named for the wavelength of o frequency in the band.



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Wavelength in Meters. $L=(300 / F_{MHZ})$

- 300/146 MHz = 2.05 Meters



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- 144 MHz 148 MHz \Leftrightarrow 2 Meters Frequency in MHz. F _{MHz} = (300 / L)



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- 300 / 6 Meters = 50 MHz



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Wavelength in Meters. L= $(300 / F_{MHZ})$

- 300/146 MHz = 2.05 Meters
- 144 MHz 148 MHz \Leftrightarrow 2 Meters Frequency in MHz. F _{MHz} = (300 / L)
- 300 / 6 Meters = 50 MHz
- 6 Meters \iff 50 MHz 54MHz



Station Effects of Wavelength

For the station antenna to efficiently send the radio wave out into space, the antenna must be designed for the specific operating frequency.



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- Antennas with the wavelengths greater than one fourth of a wavelength can be very efficient.



Propagation Effects of Wavelength

Radio signals propagate through space and in the atmosphere. Expected propagation distances depend on the signal wavelength.

- Long and Medium wavelengths are best for waves along the ground of water. (LF, MF)
- Short wavelengths are best for reflection by the Ionospheric layers. (HF)



Propagation Effects of Wavelength

Radio signals propagate through space and in the atmosphere. Expected propagation distances depend on the signal wavelength.

- Long and Medium wavelengths are best for waves along the ground of water. (LF, MF)
- Short wavelengths are best for reflection by the Ionospheric layers. (HF)
- Very Short wavelengths are only reliable for lineof-sight propagation. (VHF, UHF, EHF)



Radio Signals

• A radio wave carrying information is a *radio signal*.







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Radio Signals

- A radio wave carrying information is a *radio signal*.
- Each signal occupies a range of frequencies.





Radio Signals

- A radio wave carrying information is a *radio signal*.
- Each signal occupies a range of frequencies.
- Receivers "tune in" a signal by listening at the signal's frequency.

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The Basic Radio Station





Repeaters

• Repeaters consist of a receiver and transmitter that re-transmit the information from a received signal simultaneously on another frequency or channel.





Technician License Course Chapter 5.1

Modulation and Bandwidth



What we will talk about

- What happens during radio communications
- How is information added to a Radio Signal?
- What does the Radio term phase refer to?
- What is Amplitude modulation?
- What is bandwidth?
- What is Single sideband modulation?
- What is FM / Phase modulation?



What Happens During Radio Communication?

- Transmitting (sending a signal):
 - Information (voice, data, video, commands, etc.) is converted to electronic form.
 - The information in electronic form is added to a radio wave.
 - The radio wave carrying the information is sent from the station antenna into space.



What Happens During Radio Communication?

- Receiving:
 - The radio wave carrying the information is intercepted by the receiving station's antenna.
 - The receiver extracts the information from the received wave.
 - The information is then presented to the user in a format that can be understood (sound, picture, words on a computer screen, response to a command, etc.).


What Happens During Radio Communication?

- Adding and extracting the information can be simple or complex.
- This makes ham radio fun...learning all about how radios work.
- Don't be intimidated. You will be required to only know the basics, but you can learn as much about the "art and science" of radio as you want.



Adding Information – Modulation

- When we add some information to the radio wave, (the *carrier*) we *modulate* the wave.
 - Turn the wave on and off (Morse code)
 - Speech or music
 - Data
- Different modulation techniques vary different properties of the wave to add the information:
 - Amplitude, frequency, or phase



Phase

- Along with frequency and period, another important property of waves is *phase*.
- Phase is a position within a cycle.
- Phase is also a relative position between two waves.









CW - Morse Code – On and Off





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Amplitude Modulation (AM)

 In AM, the amplitude of the carrier wave is modified in step with the waveform of the information (the tone shown here).









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Composite Signals

- The process of adding information to an unmodulated radio wave creates additional signals called *sidebands*.
- The sidebands and carrier work together to carry the information.
- The combination of carrier and sidebands creates a *composite signal*.







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Bandwidth

- The carrier and sidebands have different frequencies, occupying a range of spectrum space.
- The occupied range is the composite signal's *bandwidth*.
- Different types of modulation and information result in different signal bandwidths.



Characteristics of Voice AM

- AM signals consist of three components:
 - Carrier
 - Lower sideband (LSB)
 - Upper sideband (USB)
- AM bandwidth is twice the information bandwidth.



AM signal being modulated by a 600 Hz tone



Characteristics of Voice Information

- Sounds that make up voice are a complex mixture of multiple frequencies from 300–3000 Hz
- Two mirror-image sets of sidebands are created, each up to 3000 Hz wide.
- AM voice signal bandwidth 2 x 3000 Hz = 6000 Hz





Single Sideband Modulation (SSB)

- The two sets of voice sidebands carry duplicate information.
- We can improve efficiency by transmitting only one sideband and reconstructing the missing carrier in the receiver.
- SSB bandwidth is only 3000 Hz for voice signals.

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Frequency and Phase Modulation (FM and PM)

- Instead of varying amplitude, if we use the information to vary the carrier's frequency, *frequency modulation (FM)* is produced.
- FM bandwidth (for voice) is between 10 and 15 kHz.

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• We can also shift the signal's phase back and forth, creating *phase modulation (PM)* that is very similar to FM.





Typical Signal Bandwidths

Type of Signal	Typical Bandwidth
AM voice	6 kHz
AM broadcast	10 kHz
Commercial video	6 MHz
broadcast	
SSB voice	2 to 3 kHz
SSB digital	500 to 3000 Hz (0.5 to 3 kHz)
CW	150 Hz (0.15 kHz)
FM voice	10 to 15 kHz
FM broadcast	150 kHz



Keeping your signal in the Band

Amateur stations may use any frequency in their authorized bands but all frequencies of the signal must be inside the band limits.

- Never operate with the transmitter dial set at the band limit.
 - Inaccurate Dial Calibration
 - Frequency drift
- Set the transmitter dial far enough away from the limit to keep modulation frequencies inside the band.

